









28	1	2	3	4	5	6
27	 <h1 style="color: red; text-align: center;">Valentine's Day</h1> <h2 style="color: red; text-align: center;">Race</h2>  					7
26						8
25	<p>2-4 players</p> <p>Each player puts their counter on the Valentine.</p> <p>Players take turns rolling two dice, adding or subtracting the numbers, then moving either forwards or backwards. On a player's first turn they can start from 27, 28, or 1</p> <p>The first player to land <u>ON February 14</u>, wins the game.</p> <p>Ex. If a player is on 16 and rolls a 1 and 2 they could move to 15 or 13 but would not win because they couldn't land ON Feb 14.</p>					9
24	    					10
23						11
22						12
21						13
20						19

Cut and fold the paper under to make the characters stand.

